Haunting of Owlbear Lodge

Dead Men Spore Failed Save Tracker (DM Version)

	1	2	3	4	5	6
Character Name	No Effect	No Effect	Exhaustion 1	Exhaustion 2	Exhaustion 3	**You are now a ZOMBIE!**

Curing Dead Men Spores

The only cure for Dead Men Spores is to remove oneself from the infected area and seek treatment. For each casting or usage: a *healing word* spell removes one failed save, a *potion of healing,* a *cure wounds* spell*,* or similar magic removes two failed saves, and the *lessor restoration* spell or similar magic removes all failed saves. Only a *greater restoration*, *wish* spell, or similar magic reverts the creature to its prior self if it has turned into a zombie.

Character to Zombie Conversion

Statistic modifications: +1 STR, +2 CON, -6 INT, -4 WIS, -4 CHA
Gains: Undead Fortitude (see zombie stat block), Immunity to poison, can't be poisoned, darkvision 60 ft., can't speak but understands the languages it new in life.